









## Conquer the Everglades

	<p><u>time frame:</u> ~ 15-20 min</p>
	<p><u>location:</u> indoors</p>
	<p><u>participants:</u> 6 people</p>
	<p><u>material:</u> six different means of transportation e.g. stilts, unicycle, skateboard, cord stilt, rollerblades, wheelchair, rubber wheel, etc.</p>
	<p><u>procedure:</u> All of the six participants have to get to the other side of the coast. There are six means of transportation available of which one should not be mastered by any participant, e.g. unicycle. The remaining five participants should find a way to get the sixth member on the other side too.</p>
	<p><u>goal / purpose:</u></p> <ul style="list-style-type: none"> <li>• problem solving</li> <li>• cooperation</li> <li>• self-assessment</li> <li>• risk-taking</li> </ul>
	<p><u>Questions for discussion:</u></p> <ul style="list-style-type: none"> <li>- How did the discussion start?</li> <li>- Daringness or realism?</li> </ul>
	<p><u>Source:</u> game pool of PFIFF, Hochschule Fulda</p>