









## Pin Game

	<p><u>time frame:</u> up to 20 min</p>
	<p><u>Location:</u> in- and outdoors</p>
	<p><u>participants:</u> up to 20</p>
	<p><u>material:</u></p> <ul style="list-style-type: none"> <li>• one pin struck upright into a board.</li> <li>• 18 identical pins</li> </ul>
	<p><u>procedure:</u></p> <p>All 18 „free“ pins have to be placed on the upright pin in a way in which they do not touch the board or the floor.</p>
	<p><u>Goal / purpose:</u></p> <ul style="list-style-type: none"> <li>• Try to collect the comments during the procedure and to reflect on them</li> <li>• “nothing is impossible”</li> </ul> <p><u>solution:</u></p> <p>One pin is laid down and the other 16 pins are placed on the one pin in a zip system. The pinheads lie on the “base pin”. The free 18<sup>th</sup> pin is laid over all other pinheads. Now the “pitched roof” can be placed on the vertical pin.</p>
	<p><u>Questions for discussion:</u></p> <ul style="list-style-type: none"> <li>- How did the group receive ideas/ suggestions made by individuals?</li> <li>- Did you try out the ideas/ suggestions?</li> <li>- Did you identify pessimists within the group?</li> </ul>
	<p><u>Source:</u></p> <p>game pool of PFIFF, Hochschule Fulda</p>



